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Your young people can use their sleuthing skills to track a creature and build up an animal case file

DOWNLOAD CASE ET

Head to scouts.org.uk/
Petsathome to download
and print off the animal
case file for your
young people.

# YOUR ANIMAL CASE FILE

My animal is...

My animal looks like (DESCRIBE OR DRAW ITS PHYSICAL CHARACTE	RISTICS)

Observe its behaviour – what is it doing?

What are its feeding habits?

Describe its habitat...

How does it interact with other species?

What impact do humans have on it?

How does it interact with its environment?

What effect does the weather have on the animal?

LADYBIRD!







# WHITE PATCHES WHITE PATCHES WHITE PATCHES Make sure your young young young the animal's natural the animal's natural the animal's natural the animal's natural their routine.

## WHAT TO DO...

### **ACTIVITY**

Suitable for Beavers and Cubs

### You will need

- Photocopies of the case file
- Pens or pencils
- Camera
- Recording device

### Instructions

Help your young people decide what animal or group of animals they are going to study – observing one species is best. Help them decide between domestic animals or those living in the wild, for example, insects, garden birds, spiders or ants in the back garden. If choosing domestic pets, anything from dogs, cats, fish and hamsters will work well. If your young people don't have pets, they should see if relatives or neighbours have pets they can observe.

Next, they should think about the environment in which the animal lives and how practical it will be to get there. The length of study time is three months so once or twice a week is a good number of times to aim for, depending on ease of access. If they're studying a tiger in the zoo, for example, one trip a month will be enough.

The study should last for three months, with your section keeping detailed records using the Animal Case File on the left. Your young people should base their findings on a mix of real-life observations, using library resources and internet research.

### **BADGE**





Pets at Home partners the Beaver Animal Friends and Cub Animal Carer Activity Badges

### **PARTNER**



where pets come first

### **OUTCOMES**

Your Scouts will enhance their observation skills and learn how some animals behave and why. They will see how the animals they have chosen find food and shelter, what kind of habitats they prefer and how they interact with other animals and humans.

### TAKING IT FURTHER

To fulfil badge requirements, your young people could make video diaries of their time with the animals they're studying. Or they could join an animal, bird or wildlife society that takes an interest in the specific animal they've been studying and complete one of its suggested activities, or take part in any rewards scheme it may offer, and they'll be well on their way.

### **MORE INFORMATION**

For more activity ideas and to download Activity Badge resources, visit scouts.org.uk/petsathome.

As well as writing their findings in their animal case files, your young people could cut out pictures from magazines, take photos and draw sketches. They might also record their animal's sounds and even make video recordings of their animals.