

This activity contributes to the following badges:



Navigator Staged Activity Badge



Beaver Photographer Activity Badge



Beaver My Adventure, Beaver Teamwork Challenge Award



Cub Photographer Activity Badge



Cub Our Adventure, Cub Teamwork Challenge Award



Scout Teamwork Challenge Award



Chief Scout's Bronze, Silver and Gold Award

**Suitable for Peer Leadership**

Assign the creation of the books list to the peer leaders and ask them to run the activity.

Beavers | Cubs | Scouts

# Go on a treasure hunt

**World Book Day, 1 March** Encourage your section to seek out items from their favourite stories in the world around them

**Time 60–90 minutes**

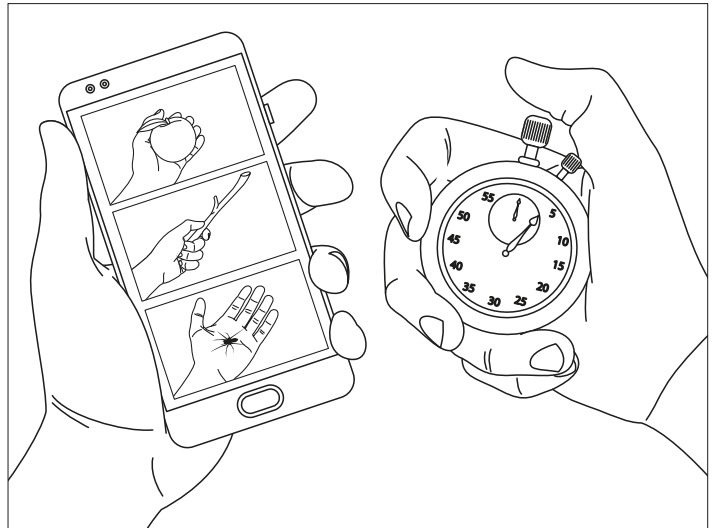
**Equipment**

- a list of 10–15 well-known books
- pens
- a digital camera or smartphone per team
- weather-appropriate clothing and footwear

**Instructions**

**1** Create a list of favourite children's stories or young-adult fiction, depending on the age of your section – 10–15 books will be enough. Examples might range from Winnie The Pooh, The Gruffalo and We're Going on a Bear Hunt to James and The Giant Peach, Harry Potter, and The Lion, The Witch and The Wardrobe. If you're concerned that some of your Group won't know the books, try to include pictures of the books on the list.

**2** Divide your section into teams of five and make sure there are two responsible adults for each team, as well as a means of capturing the 'treasure', eg a digital camera or smartphone. Give each team a list and tell them they have an



hour to tick off as many items from the list as possible.

**3** Now this is where the treasure hunt differs from others: instead of telling the young people exactly what they have to find, they will have to take what they know of each book on that list and find something that represents it, eg a magic wand for Harry Potter, or peaches in a shop for James and The Giant Peach. All they have to do is take a picture of the item and tick it off the list.

**4** As they return from their treasure hunt, make note of each team's time. Once

everyone has returned with the list and pictures, you can offer prizes for the highest number of 'treasures' snapped, the fastest time (also conditional upon a high number of items) and one for the most innovative item.

**Take it further**

To add an extra dimension, younger sections can do actions relating to the book in-between finding items of treasure. You could also encourage the young people to mark the items they find on a map – or indeed provide them with a marked map or grid references to help them practise their map-reading skills.